

ART & DESIGN CURRICULUM MAP

FURTHER STUDY

Level 2 and 3 courses in Art and Design, BA(hons) in a wide variety of Creative Industries

CAREER PATHS

Fine Art, Graphic Designer, Illustrator, Animator, Fashion Designer, Theatre Design, Architect, Web Designer, Craftsperson, Film Maker, Photographer

SKILLS

Creative Thinking, Resilience, Adaptability, Problem Solving, Critical Thinking, Effective Communication,

INTEREST

A continued passion and love of learning about creativity, people, culture, the world!

Unit 2:
ESA Project from the Exam Board

Final Project:
Independent Project
continues

YEAR
11

Project 2:
Independent Project

Milestone
Assessment

Milestone
Assessment

Influence and Analysis

YEAR
10

Project 1:
Exploring Materials

Skills Development

Milestone
Assessment

Formal
Elements:
The Everyday

YEAR
9

Looking at other cultures:
Japanese Art

Analysing Art Works:
Surrealism

Milestone
Assessment

Milestone
Assessment

Using Observation:
Henri Rousseau

YEAR
8

Looking at Art
Movements:
Pop Art

Working in 3D:
Masks and Pattern

Milestone
Assessment

Formal elements in Art and
Design: Sweets and Cakes

YEAR
7

A01

ART SKILL

Develop ideas through investigations, demonstrating critical understanding of sources.

A02

ART SKILL

Refine work by exploring ideas, selecting and experimenting with appropriate media, materials, techniques and processes.

A03

ART SKILL

Record ideas, observations and insights relevant to intentions as work progresses.

A04

ART SKILL

Present a personal and meaningful response that realises intentions and demonstrates understanding of visual language.