

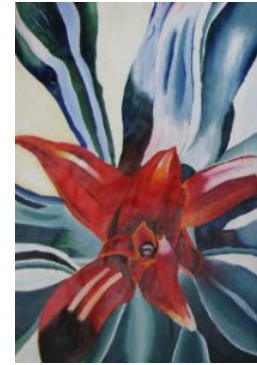


ART AND DESIGN/ENGINEERING

Curriculum Intent

Vision

We study Art and Design through a range of disciplines which allows us to teach students to interpret, observe and make sense of the world and its cultural histories. All students are regarded as creative individuals whose creativity is further stimulated by a diverse and exciting curriculum. A stimulating and safe environment encourages students to experiment with media and learn new skills, whilst developing their aesthetic sensibilities. A sound knowledge of Art and Design within the creative industries will therefore be achieved.



Principles

In Art and Design students will learn their subjects by:

- Developing their understanding of cultural contexts through critical analysis and evaluation and comparing the work of artists, designers, themes, styles and movements.
- Refining a wide range of transferable skills such as drawing, painting, sewing, construction, cooking, building, sculpting, printmaking, measuring and working to a specific brief.
- Attending Art and Design exhibitions and museums outside of school and scrutinizing work in situ.
- Refining, evaluating and presenting their work to the highest standard.
- Expressing themselves within their work as part of a creative journey.
- Revising thinking skills and problem-solving skills creatively are something all modern employers are looking for and can take students far beyond the school learning environment.

